

**C31: Game Theory. Affiliate Exam, December 2006 (Answers)**

1. a) Maximizing  $U(\cdot)$  wrt to  $x$ , we get the first order condition

$$1 - 2x = 0, \tag{1}$$

which implies that player 1's best response  $\hat{x}(y)$  is independent of  $y$  and equals 0.5.

Player 2's best response function is  $\hat{y}(x) = x$ . Solving both simultaneously, the unique NE is  $(0.5, 0.5)$ .

b) Solving backwards: player must choose  $y = x$  whatever the value of  $x$  chosen by 1 in stage 1. Thus 1's maximization problem is to choose  $x$  to maximize:

$$1 + x - x^2 - 0.5x. \tag{2}$$

The solution is  $x^* = 0.25$ .

Thus the subgame perfect equilibrium is : 1 chooses 0.25; 2 chooses  $y = x$  for every value of  $x$ .

c) Player 1 realizes that any change in his own action  $x$  will result in an equal change in his opponent's action in (b), He therefore takes this into account. in the simultaneous move game, a change in 1's action cannot affect 2's action.

2. a) For 1,  $M$  strictly dominates  $B$ . For 2,  $L$  strictly dominates  $R$ . After these eliminations, no strategy is strictly dominated (iteratively).

b) Since a strictly dominated strategy cannot be played in any NE, pure or mixed, we may restrict attention to  $\{T, M\}$  for 1 and  $\{L, C\}$  for 2.

$(T, C)$  is a NE since neither player can do better by deviating. For example, 1 does worse by playing  $M$ , since  $3 > 1$ . Similarly, 2 does worse by deviating since  $0 > -1$ .

$(M, L)$  is a second NE (you need to verify this)

There are no other pure strategy NE (i.e. you need to explain why  $(T, L)$  and  $(M, C)$  are not.

c) In any mixed equilibrium, players will only randomize across non-strictly dominated strategies. Let player 2 play  $L$  with prob.  $q$ , and  $C$  with prob.  $1 - q$ .

$$U_1(T, q) = -q + 3(1 - q). \tag{3}$$

$$U_1(M, q) = 0 + (1 - q). \tag{4}$$

Equating these payoffs one gets  $q = \frac{2}{3}$ .

Similarly, let 1 play  $T$  with prob.  $p$  and  $M$  with prob.  $(1 - p)$ . Since  $p$  must make 2 indifferent between his two actions, we can write down the payoff to actions. The solution is  $p = \frac{2}{3}$ .

So the Nash equilibria are the two pure strategy NE in (b) and the mixed NE set out above.

d) examples from the lectures or the book: serving in tennis or kicking penalties in football. Reporting a crime. You need to spell these out!

3 a&b)

$$U_i(b_i, v_i) = v_i \Pr(b_i \geq k_j v_j^2) - b_i \quad (5)$$

$$= v_i \Pr\left(\sqrt{\frac{b_i}{k_j}} \geq v_j\right) - b_i \quad (6)$$

$$= v_i \sqrt{\frac{b_i}{k_j}} - b_i. \quad (7)$$

where the last line follows from the fact that  $v_j$  is uniformly distributed on  $[0, 1]$ .

Differentiating the payoff function with respect to  $b_i$ , we get

$$\frac{1}{2} \frac{v_i}{\sqrt{k_j}} b_i^{-0.5} - 1 = 0. \quad (8)$$

This yields

$$b_i = \frac{1}{4k_j} v_i^2. \quad (9)$$

c) For a symmetric Bayes NE, we must have:

$$k_i = \frac{1}{4k_j}, \quad (10)$$

for  $i = 1, 2$ , where  $j = 1, 2$  and  $j \neq i$ . That is, one must have  $k_1 k_2 = \frac{1}{4}$ . There are many solutions to this, one of which is  $k_1 = k_2 = \frac{1}{2}$ .

4. a) Suppose that  $k = 1$  or  $2$ . Then the player whose turn it is to move can win. This implies that if  $k = 3$ , any move must lead to a winning position for the other player, and is therefore a losing position. This implies that if  $k = 4$  or  $5$ , the player to move can ensure that the other player is in a losing position, i.e. at  $k = 3$ . Thus  $4$  or  $5$  is a winning position. Now this implies that  $k = 6$  is a losing position. Continuing in this fashion, one sees that  $k = 15$  is a losing position.

b) The above intuition says that if  $n$  is divisible by  $3$ , then it is a losing position, and otherwise it is a winning position, for the player who has to move. This can be proved formally by induction. Suppose that one has demonstrated that for any  $k < n$ ,  $k$  is a winning position if it is not divisible by  $3$ , and a losing

position if it is divisible. Suppose that  $n$  is divisible by 3 and it is  $i$ 's turn to move. Any feasible move must lead to a  $k' < n$  which is not divisible by 3, and therefore (by the induction hypothesis) to a winning position for  $i$ 's opponent. Thus  $n$  is a losing position. Conversely, if  $n$  is not divisible by 3, then  $i$  can ensure that his opponen's position is a  $k' < n$  which is divisible by 3 and which is a losing position. Thus we have shown that  $n$  is a losing position if and only if it is divisible by 3.