

ECON3014 : GAME THEORY: Oct 2012

Exercise 1

1. Consider the game with payoffs as depicted in the table below. Player 1 is the row player and her payoff is written first in every cell, and player 2 the column player.

	<i>L</i>	<i>C</i>	<i>R</i>
<i>T</i>	2,0	3,7	3,0
<i>M</i>	1,0	2,1	1,8
<i>B</i>	0,4	6,2	7,1

a) Eliminate the strictly dominated strategies for both players. After this elimination, are there any strategies for a player i which are strictly dominated given that the player's opponent j will not use strictly dominated strategies? Answer this question for $i = 1$ and $i = 2$.

b) Show that this game does not have a pure strategy Nash equilibrium.

2. Consider a second price auction for one unit of an indivisible good, with two bidders, where bidder i has valuation $v_i, i \in \{1, 2\}$. That is each bidder has submits a bid, and the object is allocated to the highest bidder, and the price that this bidder pays equals the second highest bid. Show that it is a weakly dominant strategy for a bidder to bid his valuation. That is, show that $b_i = v_i$ weakly dominates any other bid b'_i .

3. Consider a road which is represented by the interval $[0, 1]$. Let a be a number such that $0 < a < 1$. Vendor 1 can locate at any point on the interval $[0, a]$ (that is, he can locate at any point x such that $0 \leq x \leq a$). Vendor 2 can locate at any point on the interval $[a, 1]$. A unit mass of consumers are uniformly distributed on $[0, 1]$ and each consumer buys one unit of the good from the vendor who is closest to him. If the two vendors locate at the same point a , then each gets one-half of the consumers.

The game is as follows. Vendors choose locations simultaneously, and a vendor's payoff is given by the number of consumers who purchase from him.

a) Write down the strategy sets and payoff functions in this game.

b) Suppose $a = 0.5$. Show that this game has a unique Nash equilibrium in pure strategies. That is, you need to show (i) there is a Nash equilibrium, and (ii) there is no other Nash equilibrium.

c) Suppose $a < 0.5$. Show that the game does not have a Nash equilibrium in pure strategies.

4. Consider the following inspection game between a boss and a worker, where c is the cost to the boss of carrying out the inspection.

		Boss	
		inspect	sleep
worker	work	$2, 3 - c$	$2, 3$
	shirk	$1, 6 - c$	$3, 2$

a) show that if $c > 0$ and $c < 4$, this game does not have pure strategy equilibrium.

b) Solve for a mixed strategy equilibrium, as function of c (when $0 < c < 4$). What are the numerical mixing probabilities for two specific values, $c = 1$ and $c = 2$.

5. Consider the following game between two players. Each player has to choose a number from the set $\{1, 2, 3\}$. If both players choose the same number n , then player 2 must pay player 1 $\pounds n$. If they choose different numbers, then neither player pays anything. Suppose that each player's utility, $u_i(x_i)$ only depends upon his own monetary payoff x_i , and is strictly increasing in x_i .

a) Show that the game does not have pure strategy Nash equilibrium.

b) Suppose that players are risk neutral, and that $u_i(x_i) = x_i$ for both players. Solve for a mixed strategy Nash equilibrium.

c) Suppose that player 2 is risk neutral, so that $u_2(x_2) = x_2$. However player 1's utility is given by $u_1(x_1) = \sqrt{x_1}$. That is, player 1 is risk averse. Solve for a mixed strategy Nash equilibrium in this case. How do the mixing probabilities of the two players change as compared to (b)? Explain why this is the case.

d) Optional: modify part (c) so that player 2's utility function is given by $u_2(x_2) = (x_2)^\alpha$, where $0 < \alpha < 1$. How does the equilibrium change as α decreases? Interpret your results.