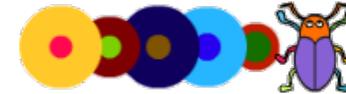


## MODULE 2 • VOCABULARY



### **pen tool**

each sprite has a pen tool and can draw lines on the stage when its pen tool is down.

### **set pen blocks**

allow you to change the colour, size (width) and shade of the line that is drawn.

set pen color to 

set pen size to

set pen shade to

### **pen down**

after running this block, the sprite will continuously draw a trail wherever it moves (until **pen up** block is used).

### **pen up**

after running this block, the sprite will stop drawing a trail while it moves (until **pen down** block is used again).

### **backdrop**

the background of the stage: there can be multiple backdrops and the stage can change its look to display any of them by

switch backdrop to

### **pick random to**

picks a random integer number within a specified interval. For example can be used in

set pen size to **pick random  to**