

# Day 1 Summary

<b>09:15</b>	Arrival & Registration	
<b>09:50</b>	Welcome Address - Fabi Lorencatto	<b>W3.01</b>
<b>10:00</b>	Keynote #1	<b>W3.01</b>
<b>11:00</b>	<i>Parallel Session #1</i>	
	A. Addictive behaviour	<b>Drama Studio</b>
	B. Increasing physical activity through digital technology	<b>Elvin Hall</b>
<b>12:10</b>	Lunch	<b>Jeffery Hall</b>
<b>13:00</b>	Interactive Poster Session #1	<b>Jeffery Hall</b>
<b>13:40</b>	<i>Parallel Session #2</i>	
	C. Symposia: Towards engaging and personalized mHealth tools: co-design, data-driven and just-in-time adaptive approaches	<b>Drama Studio</b>
	D. Developing and delivering digital health care	<b>Elvin Hall</b>
<b>14:50</b>	Afternoon Break - Network and Posters	<b>Jeffery Hall</b>
<b>15:10</b>	<i>Parallel Session #3</i>	
	E. Symposia: The potential of virtual reality and chatbots for engendering behaviour change: Hype or hope?	<b>Drama Studio</b>
	F. Panel Discussion: The evolving role of a behaviour scientist within industry - what's in a title anyway?	<b>Elvin Hall</b>
<b>16:30</b>	<i>Parallel Session #4</i>	
	G. Hard to reach groups	<b>Drama Studio</b>
	H. Apps for self-management of chronic conditions	<b>Elvin Hall</b>
<b>17:15</b>	Interactive Poster Session #2	<b>Jeffery Hall</b>
<b>17:50</b>	Social drinks & Networking	<b>Crush Hall</b>

# Day 2 Summary

<b>09:15</b>	Arrival & Registration	
<b>09:40</b>	Welcome Adress - Scientific Chairs	<b>W3.01</b>
<b>09:50</b>	Keynote #2	<b>W3.01</b>
<b>10:40</b>	<i>Parallel Session #5</i>	
	I. Digital health care	<b>Drama Studio</b>
	J. Behaviour change theory: research and practice	<b>Elvin Hall</b>
<b>12:10</b>	Lunch	<b>Jeffery Hall</b>
<b>13:00</b>	Interactive Poster Session #3	<b>Jeffery Hall</b>
<b>13:40</b>	<i>Parallel Session #6</i>	
	K. Digital dietary and physical activity interventions	<b>Drama Studio</b>
	L. Symposia: Human Behaviour-Change Project: advancing evidence integration and interpretation within behaviour change	<b>Elvin Hall</b>
<b>14:50</b>	<i>Parallel Session #7</i>	
	M. Symposia: Tailoring digital health behaviour change interventions: bringing together user and researcher perspectives	<b>Drama Studio</b>
	N. Panel Discussion: Integrating the culture and methods of digital and behaviour science	<b>Elvin Hall</b>
<b>16:00</b>	Break	<b>Jeffery Hall</b>
<b>16:10</b>	Keynote #3	<b>W3.01</b>
<b>17:10</b>	Closing & Awards	<b>W3.01</b>