

# Graphic Skills Portal

## Technique Handouts

# 3

## DESIGNING



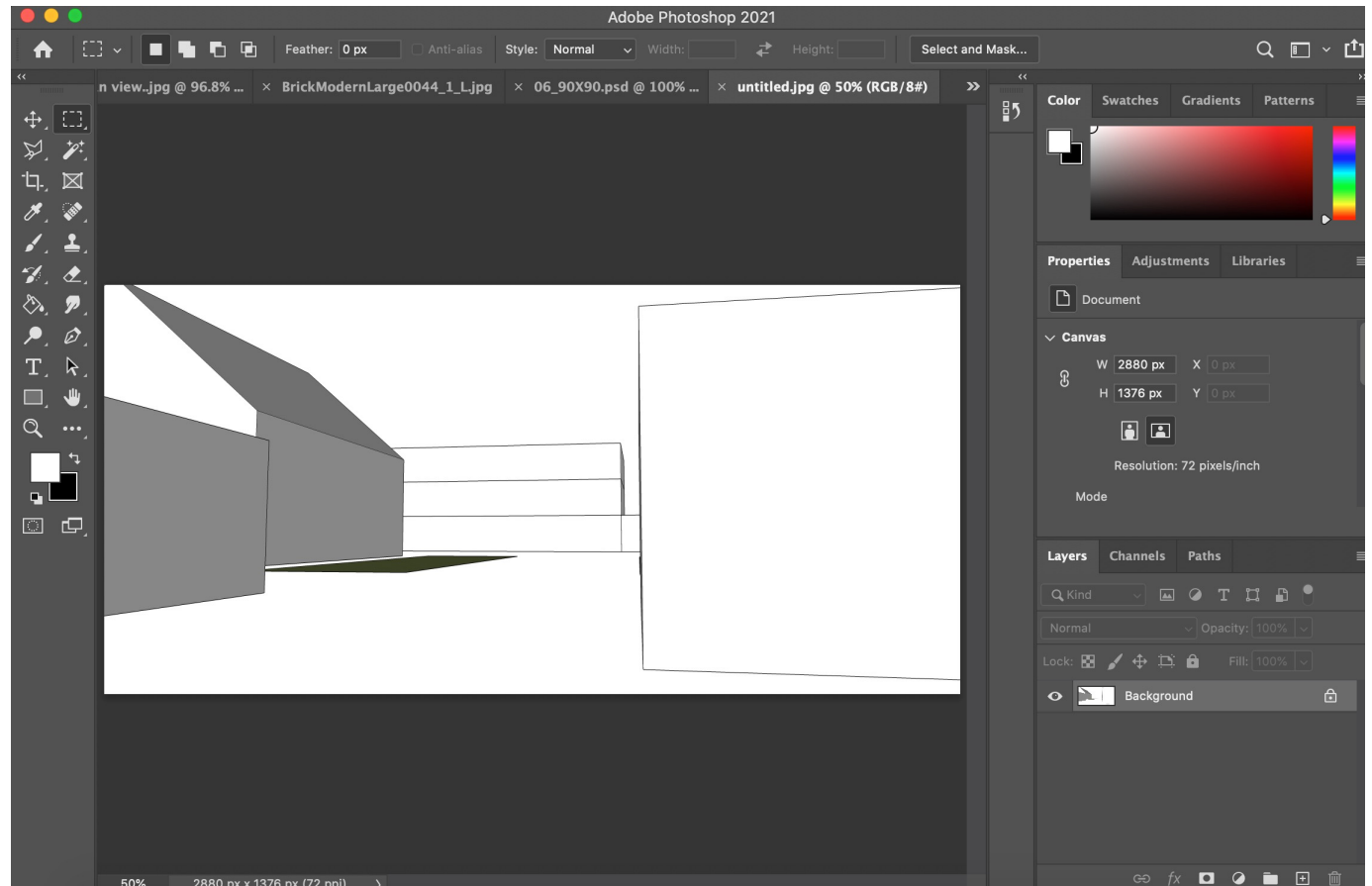
Develop a perspective  
vision using Photoshop

**URBAN**  
**GRAPHICS**  
**SKILLS**

# Develop a perspective vision using Photoshop



Develop a perspective vision with Photoshop

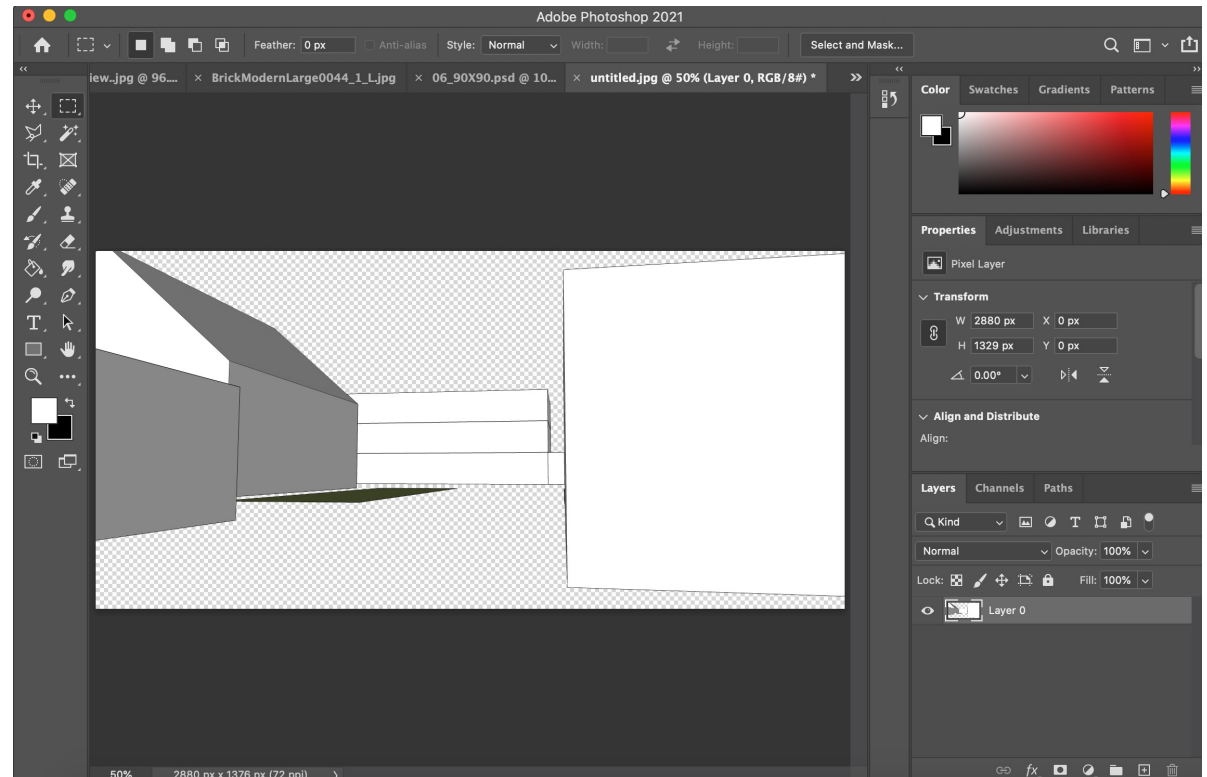




## Develop a perspective vision with Photoshop

### Repeat the same process explained for the masterplan above

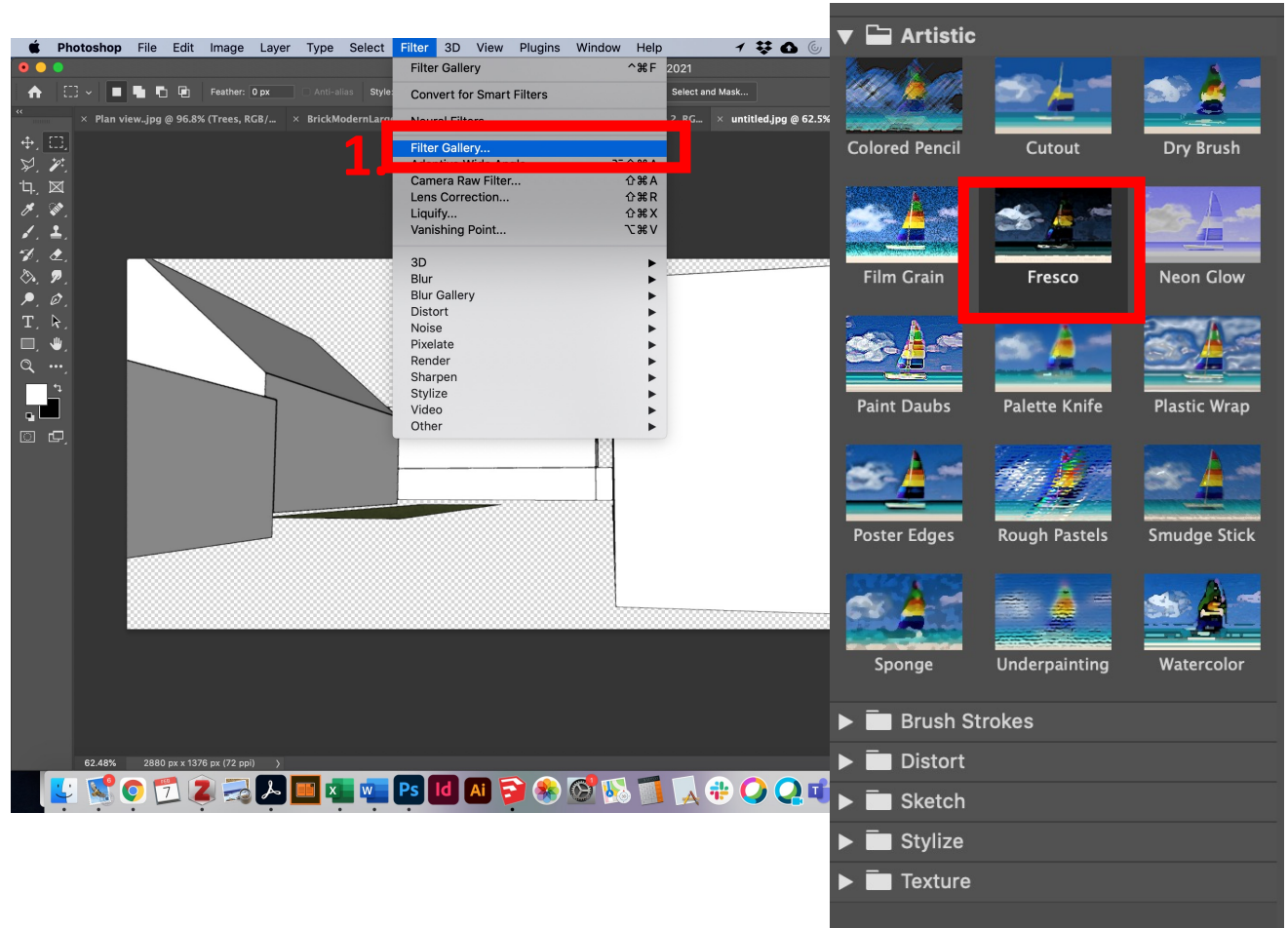
- Create a layer from the Background;
- Erase both the soil and the sky





## Develop a perspective vision with Photoshop

Experiment with some filters by:  
Filter (top toolbar) > **Filter Gallery**

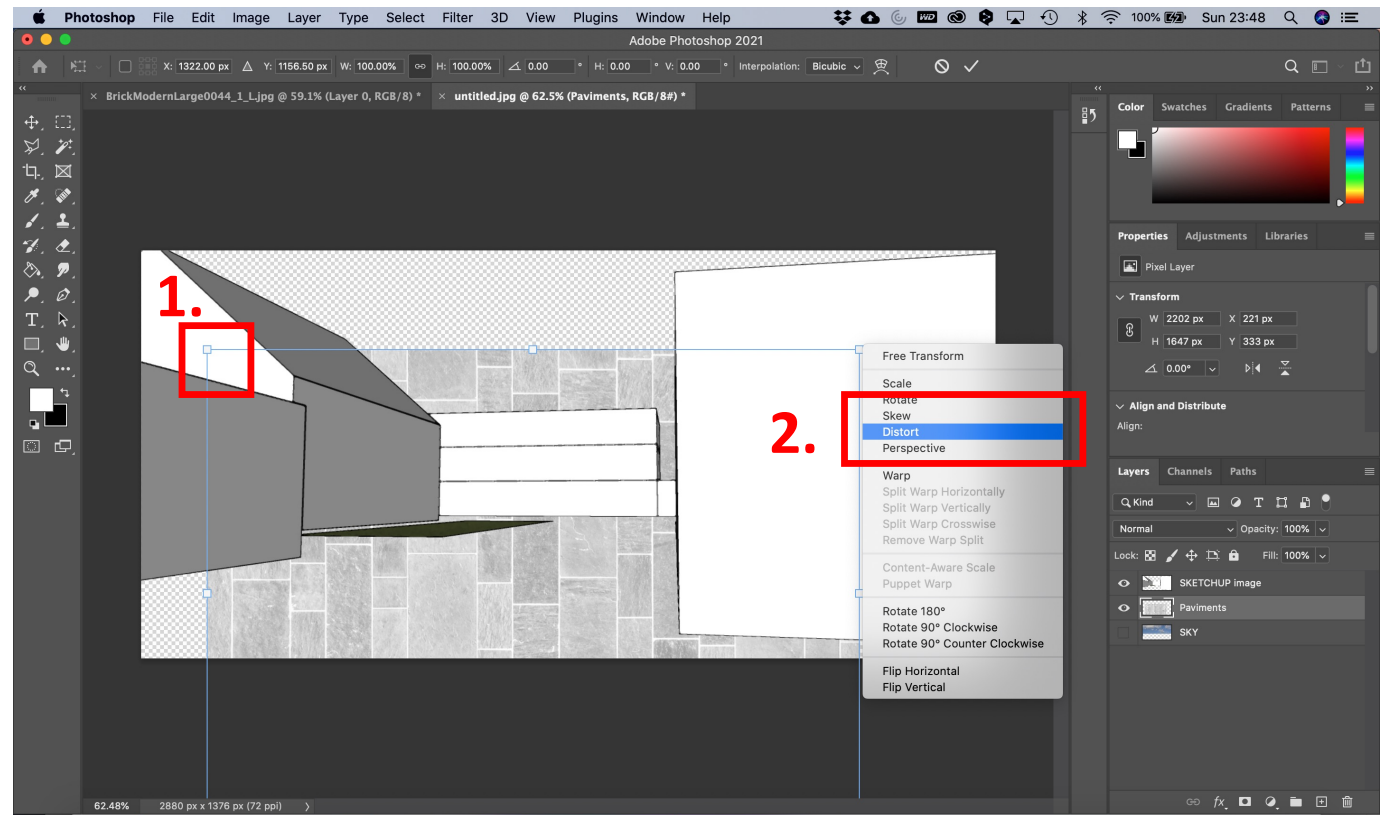




## Develop a perspective vision with Photoshop

Drag and drop images such as sky and the pavement.

1. To distort the perspective of the pavement image right-click on the corner of the image.
2. Select 'distort' or 'perspective'

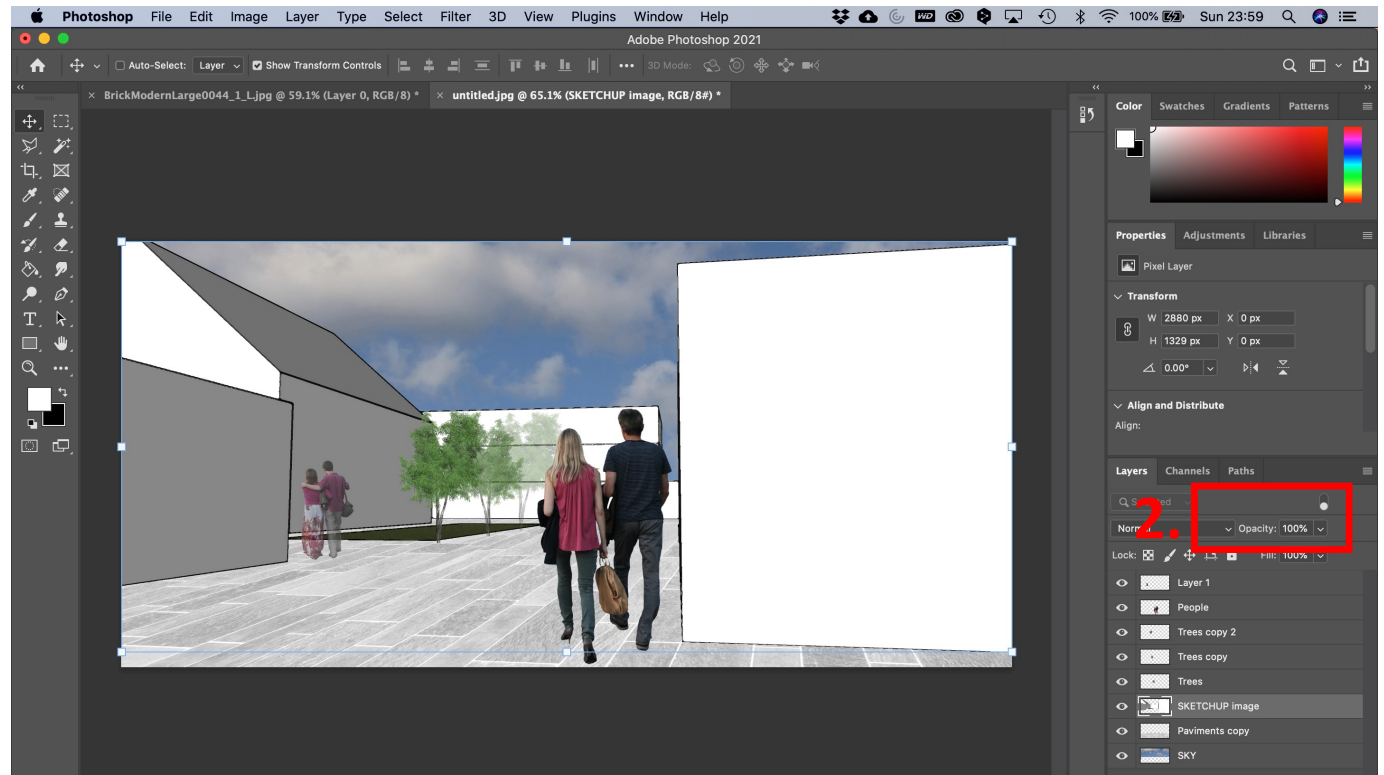




## Develop a perspective vision with Photoshop

Then, you can add objects, such as trees, people, etc.

1. Adjust scale by right-clicking on the corner of the image > Select **'Scale'** or **'perspective'**
2. Adjust opacity







Some examples:





**THE BARTLETT**